



Our little games guide to play in the car

Guess what I'm thinking of

- **Number of players:** at least 2
- **Game rule:** one of the players thinks of something or someone. The other players must ask questions with a YES or NO answer. The first one to find is the next one to make guess what he/she is thinking!
- **Example:** I'm thinking of an elephant. The questions will be: Is it an object? No. Is it an animal? Yes. Does he live in a house? No. Does he live in Africa? Yes. Is it huge? Yes. Is it an elephant? YES, BRAVO!
- **Variant:** "Guess who I'm thinking of". In this case we can think of a celebrity, a fictional character, a family member... anything goes!

The Colours Game

- **Number of players:** at least 2
- **Game rule:** one of the players announces a colour. The other players must, one by one, name an object of this colour outside the car. The first one who can't find any more items or who repeats an already mentioned item has lost and must, in turn, choose a new colour.
- **Example:** The chosen colour is blue. A car. The lady's sweater in the car on the left. The shutters of the house in the distance. A car. YOU LOST! We're changing colours.

The Logical Sequel

- **Number of players:** at least 2
- **Game rule:** the first player says a random word. The second must find a word that has something to do with the first word. The next player has to find a word that has something to do with the second word, but necessarily something to do with the first.
- **Example:** the first player gives the word "beach", the second gives the word "sand", the third gives the word "desert", the fourth gives the word "camel", and so on.

It starts with...

- **Number of players:** at least 2
- **Game rule:** the first player says a random word. The second must find a word that begins with the same syllable, as well as the next one. The first one who cannot find a word or who repeats a word already mentioned has lost and must, in turn, choose a new word.
- **Example:** the first player gives the word "seat", the second gives the word "seaman", the third gives the word "seawater", the fourth gives the word "seat", YOU LOST! The new word is "airplane".
- **Variation:** "It ends with...". The principle is the same but with a word ending in the same syllable. For example: record, discord, catchword...

The Animal Game

- **Number of players:** at least 2
- **Game rule:** the first player gives a letter to the whole family. The second must find an animal whose name begins with that letter, the third one must find another animal whose name begins with that same letter, and so on. The first one who cannot find an animal or who repeats an animal already mentioned has lost and must, in turn, choose a new letter.
- **Example:** the chosen letter is C. The first player gives the word "cat", the second gives the word "camel", the third gives the word "chicken", the fourth gives the word "crocodile", and so on.
- **Variation:** this game can be reinvented ad infinitum and can become "The City Game", "The Fruit and Vegetable Game", "The Name Game", etc.